

Alex Grey

I've been enamored by animation my entire life. So I set out to become a storyboard artist during my college years. This has been leading me to creating a simplified art style, fit to be used in television and movies. Having that expressive, yet iconic style reminiscent of Akira Toriyama and Eiichiro Oda, was something I've always tried to emulate with my style. Branching off into multiple different styles and fine tuning each little detail into something I find engaging and enjoyable. I've been tuning it so much that my art style has continually morphed over the years. Rendering how I drew last year completely obsolete and dated in my eyes.

This project is a storyboard animatic. It's the step done before the actual animation, to figure out how the final product should look. Timing drawings one after the other to figure out the movement of the figures in the frame. This one is about a dude who tries to eat breakfast and having it go totally awry. From eating expired food to downright getting injured. I did the same last year, but my ambition outweighed the time I actually had to complete it. And since I officially took on a film minor, I amassed a large workload this semester that has been diverting time and attention on building something on a larger scale. I took the opportunity to take a break from the large scale worlds full of vibrant characters, and the plots full of twists and turns this year. I wanted to focus on writing a character in a relatable, but comically overblown situation. Giving me more space to focus on making engaging actions in a clear frame. Taking a break from worldbuilding to hone my storytelling skills.

“Breakfast”

640x480 px

Digital Animatic

2021

\$800